

Higher Level Skills Program Fees, Charges and Refunds

This Higher Level Skills Program Fees, Charges and Refunds schedule has been developed in accordance with the requirements of the Department of Education and Training – Pre-qualified Supplier Policy 2016-2017, Higher Level Skills Program Policy 2016-17, and the Standards for Registered Training Organisations (RTOs) 2015 Clause 7.3. This schedule applies to all training and assessment activities and services provided for the student under the Higher Level Skills contract for GET Education Australia.

Co-Contribution Fees

In accordance with the Higher Level Skills Program Policy 2016-17 GET Education Australia is required to collect a Co-Contribution Fee. The co-contribution fees are as follows:

Course Code	Qualification	Course Units	Student Contribution Non Concessional	Per unit	Student Contribution Concessional	Per unit
CPC40110	Certificate IV in Building & Construction	16	\$160.00	\$10.00	\$128.00	\$8.00

Under Fee-Free Training for year 12 graduates, eligible people are not required to pay student co-contribution fees.

Concessional Eligibility Criteria

- Hold a Health Care of Pensioner concession card, or is the partner or dependent of a person that holds such cards and is named on the card.
- Provides an official form under Commonwealth law confirming that the student, his or her partner, or the person of whom the student is a dependent is entitled to concessions under a health care or pensioner concession card
- Is an Aboriginal and or Torres Strait Islander
- Is a school student and is enrolled in a VETiS program-including youth in detention
- Is a person with a disability
- or is an adult prisoner

Payment Terms

GET Education Australia requires a full payment of Co-Contribution Fees prior to commencement of training. An invoice outlining full fees will be issued at the time of enrolment. GET Education Australia may negotiate (on request) an individual payment plan.

Refunds of Co-Contribution Fees:

Co-Contribution fees are non-refundable